

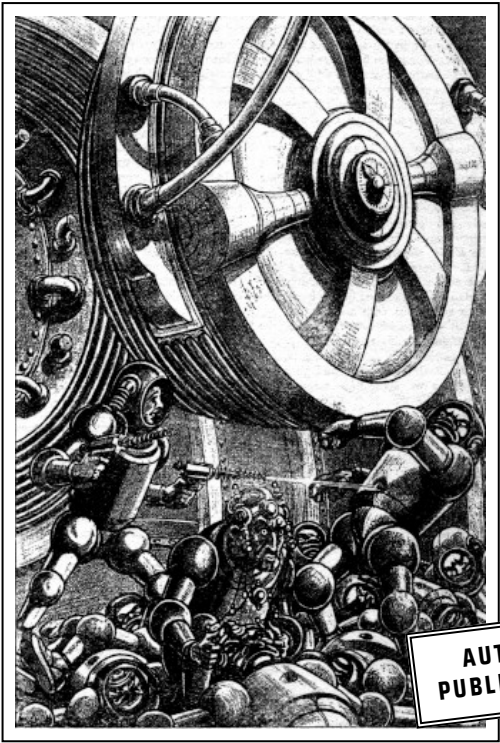
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VOL 2 · REQ5

REQUISITIONS AND OUTCOMES FOR CONTRACTED PERSONNEL

PLATE IV



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VOL 2 · REQ5

REQUISITIONS

Issued equipment, approved loadouts and the incident tables.

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FORM SW28-AT	REVISION 0.9.0-BETA	CLASS PUBLIC	ISSUED BY SEC. & COMPL.
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CHAPTER 1 · GEAR · FORM SW28-RQ-1

01 | WEAPONS & ARMOR

R3.1 IMPROVISED COMBAT

WEAPON	TYPE	DAMAGE	SPECIAL
Unarmed	Blunt	1	-2 DT Combat, no Riposte, always available
Improvised	Blunt	d4	-2 DT Combat, no Riposte, use ranged weapon as club

R3.2 MELEE WEAPONS

D20	WEAPON	TYPE	DAMAGE	SPECIAL	COST
1	Knuckles	Blunt	2		2
2	Knife	Bladed	d4		3
3	Shiv	Toxic	d4	+1 damage vs. wounded	4
4	Prod	Energy	d4	Target -1 DT next activation	5
5	Injector	Toxic	d6	Re-roll 1s	9
6	Mace	Blunt	d6	Knockback 1"	9
7	Sword	Bladed	d6	Re-roll 1s, +1 DT when Riposting	10
8	Cable Whip	Static	d6	2" reach	11
9	Machete	Bladed	d8	Re-roll 1s	13
10	Stunner	Energy	d8	Target -1 DT next activation	13
11	Hammer	Blunt	d8	Re-roll 1s, Knockback 1"	15
12	Static Blade	Static	d8	+1 DT vs. wounded	15
13	Corrosive Blade	Toxic	d10	AP 1	17
14	Arc Claw	Static	d10	Re-roll 1s, +1 to Critical roll	19
15	Saber	Bladed	d10	Re-roll 1s and 2s	19
16	Gauntlet	Blunt	d10	Re-roll 1s and 2s, Knockback 1"	21
17	Plague Fist	Toxic	d12	Re-roll 1s, +1 damage vs. wounded	22
18	Shock Maul	Static	d12	Re-roll 1s, Knockback 2"	25
19	Chain Blade	Bladed	d12	Re-roll 1s and 2s, AP 2	27
20	Power Fist	Energy	d12	Re-roll 1s and 2s, Knockback 2"	27

"Dying in public space incurs a cleanup fee charged to your estate."

Public Safety Notice

R8.7 AGENT [12]

14 HEALTH, 4" MOVE

- Combat 2d4, Defense 2d6, Wits 2d8
- Pistol (2): d4 Projectile, -1 DT beyond 6"
- Sword (10): d6 Bladed, re-roll 1s, +1 DT when Riposting
- Re-roll failed Wits tests

R8.8 BROADCASTER [12]

14 HEALTH, 4" MOVE

- Combat 2d4, Defense 2d6, Wits 2d8
- Prod (5): d4 Energy, target -1 DT next activation
- Padded Vest (7): 1 reduction, reduce Knockback by 1"
- Melee only, can Cast

"Exceptional performance is noted. Expect increased quotas."

Performance Review